## Types of Experimental Design Completely Randomized Design - when All experimental units are randomly assigned to a treatment (All drawn out of a big hat) Block Design - purpose: Controls to reduce variability 1st: divide experimental units into Blocks (groups that share characteristics that might affect the outcome) 2nd: randomly assign experimental units to treatments WITHIN EACH BLOCK. 3rd: Compare the results WITHIN EACH BLOCK. ex: Does new detergent work better in hot or cold H2O? Lights random Cold Compare Cold Compare Compare Cleanliness Cold Compare Cleanliness

• Matched Pairs Design: Special kind of block design

where we use blocks of 2 experimental units

> pair 2 similar people together & randomly

assign one treatment to each

OR if possible, give each person

both treatments, but randomly

assign order.

